GIN It's here [illegible] Gin! The game that is popular in every card play[illegible] America is now available in coin-op video form. Gin players love it [illegible] never played it before learn immediately with Cal Omega's step-by-ste[illegible] instructions. Eleven cards are dealt with one card flashing. The flashi[illegible] transferred to any other face up card on display by using the "Left" or "Right" [illegible] the "Discard" button is pressed to discard that particular card. To win with [illegible] player must "meld" all eleven or ten cards. A low "knock count" also produces a win. The win table is in constant display at the lower left corner of the video screen and changes with each discard to display knock count, discards used and earned points.

PIXELS A "match the people by color and number" game. Pl[illegible] exchange up to five people (Pixels) per game. Th[illegible] disappear and new Pixels march on with the sounds of tramping fe[illegible] [illegible] are obtained, then comes the option of playing "Double" wher[illegible] [illegible] points. When the player has a win, he has two choices. He [illegible] " button or try to double it with the "Double" button. If "Doub[illegible] [illegible] of Male and Female Pixels flash on the screen. The player [illegible] or "Female" button. When the action stops, if the Pixel [illegible]

SUPER BLACKJACK As the name [illegible] Blackjack [illegible] respect. Up to six cards may be displayed on each hand a[illegible] game. After the player's first two cards are dealt, he has the [illegible] Additional cards are received each time the "Hit" button is [illegible] by using the "Stand" button and the dealer then receives [illegible] ends. In addition to standard play, the player can split any [illegible] cards and play two hands against the dealer. Insurance against the [illegible] dealer shows an "Ace" or "Ten" valued card. The win table [illegible] combination wins never offered before with this type of game.

SUPER BLACKJACK

KENO A [illegible] their selection [illegible] different numbers [illegible] The [illegible] selects 20 numbers. If the [illegible] matches the machine's [illegible] is a win. The replay schedule [illegible] Replays are [illegible] number of coins inserted and quan[illegible] selected. Large numbers [illegible] and touch-sensitive numbers [illegible] selection panel make K[illegible] video amusement game.

Profitability, Quality, Dependability, Service

IT'S ALL IN THE GAME!

CAL OMEGA proudly presents 10 exciting and profitable video amusement games, each in a beautiful upright cabinet measuring 23" wide x 22" deep x 60" high

FOR AMUSEMENT ONLY

The operation of these games and the features therein may be subject to various state and local laws and regulations. It is not intended herein to solicit the sale of such games in any jurisdiction wherein the same may not be lawfully sold or operated

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LOCAL DISTRIBUTOR:

DOUBLE-UP Draw Poker with the exciting Double-Up fe[illegible] discard up to five cards per hand. When pl[illegible] hand, he has two choices. He may keep his win with the "Take" button or try [illegible] the "Double" button. If he selects "Double," two more choices appear: "Bi[illegible] "Big" is selected, the next card to appear must be higher than an "8" to w[illegible] selected, the next card to appear must be lower than an "8" to win. Winn[illegible] the player's skill points.

WILD DOUBLE UP

WILD DOUBLE-UP Draw Poker with [illegible] plus the exciting [illegible] can discard up to five cards per hand. When player has a winnin[illegible] may keep his win with the "Take" button or try to double [illegible] elects "Double," two more choices appear: "Big" or "Small." [illegible] to appear must be higher than an "8" to win. If "Small" [illegible] must be lower than an "8" to win. If a Joker appears [illegible]

DOUBLE DRAW
DOUBLE UP

DOUBLE-DRAW/DOUBLE-UP Draw [illegible] the [illegible] ble Up feature plus the added attraction of a bonus draw. Player can discard up [illegible] per hand. A pair of Jacks or better is a winning hand. If a lesser hand appears, he [illegible] second "Bonus Draw" of any one card. When a player has a winning hand, [illegible] choices. He may keep his win with the "Take" button or try to double it with the [illegible] button. If he elects "Double," two more choices appear: "Big" or "Small." [illegible] selected, the next card to appear must be higher than an "8" to win. If "Small" is [illegible] the next card to appear must be lower than an "8" to win.

HIGH SCORE Draw Poker with exciting Double-Up [illegible] instead of replays. Players vie [illegible] Score. The top eight high scorers have their names displayed [illegible] discard up to five cards per hand. With a winning hand, [illegible] his win with the "Take" button or try to double it with [illegible] double, two more choices appear: "Big" or "Small." [illegible] appear must be higher than an "8" to win. If "Small" is [illegible] must be lower than an "8" to win. Winning doubles the pla[illegible]

SKILL STOP POKER There is plenty of action [illegible] games but for players wh[illegible] tional challenge, we have added the spinning card feature. Players try to [illegible] cards at the precise moment for the winning poker hand of their choice. [illegible] dealt, selected discards re-appear in a spinning fashion and the chang[illegible] visible to the players as they rapidly spin. Players attempt the "hand is qui[illegible] reflex and gladly step up to meet the challenge. The game is played as draw [illegible] double-up feature. A new deck is used for every game.

WINNER'S CHOICE

WINNER'S CHOICE [illegible] Super Blackjack, Red Dog and Craps. The player [illegible] propriate button under the game titles displayed a[illegible] game is selected, instructions for that particular [illegible] players learn the games immediately with Cal Omni[illegible] [illegible]tions as the play progresses. Experienced players [illegible] and realistic rolling dice action in "Craps" make [illegible]